

MinIO, Lustre, and Phobos: A fresh take on scalable object storage with tape for research data

DEV WORKSHOP

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There is no problem in computer science that can't be solved using another level of indirection. – David Wheeler

...except for the problem of too many levels of indirection 😁



Elm: Driven by research

Campus-wide need for on-prem cold storage to preserve research data

Campus-wide need for affordable cold storage

Many research fields produce vast and valuable datasets that, while not in active use, need to be stored for future research or compliance. However, the comparatively high cost of commercial cloud storage at scale can be prohibitive for researchers. Affordable, long-term storage solutions are essential to ensure that these critical datasets are preserved. These fields include:

- Neuroscience
- CryoEM (Cryogenic Electron Microscopy)
- Al and Machine Learning
- Bioinformatics
- Earth Sciences and Climate Research
- High-Energy Physics



Human Neural Circuitry program

In-patient research program using **optogenetics** to advance understanding of neuropsychiatric disorders



Continuous data acquisition at up to 5.5 GB/s over a week = 3 PB of data per participant

Raw data must be **retained** for future analysis

Data goes from the patient's brain, transmitted by electrodes placed inside the skull or, as modeled here, by high density EEG detectors on the skull's surface, to a server across campus and back to the researchers in half a millisecond.

https://med.stanford.edu/news/all-news/2023/12/human-neural-circuitry.html https://stanmed.stanford.edu/real-time-brain-data



Karl Deisseroth is the D.H. Chen Professor of Bioengineering and of Psychiatry and Behavioral Sciences at Stanford University, and Investigator of the Howard Hughes Medical Institute.



Requirements and features

Drivers behind Elm and the core functionalities it offers

Elm meets modern research needs

Elm supports large-scale research storage needs with:

► Scalability on multiple fronts

- **Frontend**: MinIO, as a distributed service, offers flexible scaling
- **Disk tier**: Expand capacity easily by adding more space with Lustre
- **Tape storage**: Scale the tape system with an expandable tape library
- ► High-speed ingestion
 - MinIO with Lustre enable rapid data intake for large datasets
- ► Highly parallel archiving
 - Phobos and LTFS archive data to tape efficiently, maximizing throughput
- Cost-effective, long-term storage
 - Lustre/HSM provides a cost-efficient disk layer for MinIO
 - > Tape retrieval is slower, but its infrequent use is a cost-effective choice
 - Minimize vendor lock-in



Core capabilities for seamless integration

Elm provides a scalable storage solution that fit seamlessly into research environments:

- ► S3 compatibility
 - Seamlessly integrates with familiar tools, simplifying adoption
- Data protection
 - MinIO adds erasure coding, checksums, and encryption via the S3 protocol, ensuring data integrity and security
- Organized storage
 - Phobos tags are used for MinIO projects and data risk classification, ensuring clear data differentiation and management



Elm architecture

Key concepts and features





Elm erasure code (EC)

Provide improved availability and resiliency

The number of MDTs (4) matches the size of MinIO's erasure coding set (3+1)





Elm backend storage capacity



10 PB now with LTO-9 w/o compression

Elm open source software stack







Focus on Elm's frontend

Elm frontend: MinIO architecture

MinIO's distributed architecture on Docker Swarm

Multiple instances of MinIO servers are compartmentalized by project

- parallel data intake
- enhanced security

KVM virtualization as an added layer

- Isolate VMs from management network
- Several docker swarm instances are running in VMs with different data risk classifications and Stanford VLAN access
- Potentially could allow us to migrate VMs in the future







Elm frontend: MinIO S3 endpoint

- Primary interface for data transfers
- Supports multipart uploads
- Integrates seamlessly with S3-compatible tools
- S3 checksum/metadata features for data integrity











Elm: MinIO EC resilience showcase





Don't try this at home

The configuration used for Elm is a custom implementation designed for specific requirements. It may NOT comply with various MinIO's recommended practices, like:

- XFS as backend filesystem
- At least 4 drives per MinIO Server
- Slow/tape storage backend is not supported
 - Tiering is supported between immediate-access S3 tiers
- EC:1 (RSS) is usually too low for standard MinIO deployments



MinIO/Lustre

Focus on the interaction between MinIO and Lustre

Elm MinIO/Lustre: structured path design

Descriptive path pattern used on Elm's Lustre filesytem:

/elm/stanford/<class>/projects/<project>/minio/<node#>/disk0/



MinIO

proj2

MinIO

proj2

MinIO

proj2

MinIC

Elm MinIO/Lustre: project ID quotas

We use Lustre project disk quotas to limit each MinIO disk (primarily cosmetic), relying on projid-specific statfs(). The <u>LU-16771</u> issue with **statfs_max_age** hasn't affected us here so far, unlike with SMB.

elm-srcc-minio-n2:9000	•	1/1 • Drives	4/4 • Network	4 days _{Up time}	Version: 2024-08-26T15:33:07Z	^
Drives (1)						
	Drive Name http://elm-srcc-i	minio-n2	:9000/mnt	:/disk0	Drive Status Online Drive 	
188 TIB Used Capacity	Used Capacity 188.5 TiB 18.41% of 1.0 PiB	Availa 835 81.59	able Capacity 5.5 TiB 9% of 1.0 PiB			



Elm MinIO EC/Lustre MDT relation

Files from each MinIO shard are distributed across four Lustre MDTs using DNEv1, ensuring balanced and uniform growth across all MDTs.

lmv stripe count=1, lmv max inherit=-1

When inode capacity is reached, four new MDTs can be added, and striping for new files in existing projects will be adjusted accordingly.



balanced per design



Elm MinIO/Lustre: MinIO file layout

Despite its internal nature, MinIO's file layout is documented and deterministic. The layout is replicated across the shards, ensuring consistency.



Elm MinIO/Lustre: small files and x1.meta

MinIO uses x1.meta to handle metadata and store small files (< 128kB) as inline data when possible. These x1.meta files are erasure coded, ensuring redundancy and protection for both data and metadata.





See also: https://blog.min.io/minio-versioning-metadata-deep-dive/

Elm MinIO/Lustre: MDTs and inline_data

If Lustre were to support ext4's **inline_data** feature, small directories could be stored directly within the inode. This would likely allow directories with up to ~50 parts.x files to avoid consuming additional blocks, **improving storage efficiency**.

LU-5603: Enable inline_data feature for Lustre

- ► This feature *could* improve performance by eliminating block redirection
- Smaller MDT volumes could store the same number of small directories, potentially lowering costs
- Despite these benefits, the 4-billion inode limit per MDT (for both files and directories) would still apply



Lustre on Elm

Focus on the centerpiece

Elm with Lustre 2.16 (pre-release)

OS is Rocky Linux 9 (EOL 2032) managed by xCAT

Lustre 2.16 pre-release (2.15.62 + patches)

- Lustre 2.15 LTS does not support EL9 for servers
- Lustre/Idiskfs for MDTs (Dell ME5 ADAPT) and OSTs (Linux RAID-6)
- <u>LU-17711</u>: Idiskfs corruption on el9 (dx_probe: Corrupt directory)
 - Triggered with MinIO (rename after each upload)
 - Rolled back el9 ldiskfs code closer to el8 for now
 - This revert linux upstream commit 6c0912739699
 - ("ext4: wipe ext4_dir_entry2 upon file deletion")
 - Thanks to <u>Dominique Martinet</u> and Whamcloud!
- LU-18223: (...) ASSERTION(hsd->hsd_request_count < hsd->hsd_request_len)
- LU-18238: Ghost hsm/agents on MDTs



Elm with Lustre/RoCE

Our first Lustre/RoCE (o2ib) deployment

- Cost-effective (vs. IB) and flexible RDMA solution for a Lustre-only network
- Deployed with NVIDIA Spectrum SN3420 and SN2010 switches
- RoCE network spread across 2x DC rooms via 4 x 100Gb/s port channel
- 25Gb/s RoCE VFs on KVM virtual machines
- ▶ First, we tried with Broadcom 57414 NICs without success...
 - ▷ We were told RoCE Virtual Functions (VF) were supported...
 - Buried in a doc: RDMA SR-IOV is supported on BCM575xx devices only
- Working seamlessly with NVIDIA ConnectX-6 25G and 100G (OSS only)





Lustre/Phobos

Open source Lustre/HSM solution

What is **Phobos**?

Parallel Heterogeneous OBject Store

Development led by CEA, source code available on GitHub:

https://github.com/phobos-storage

Uses LTFS as tape filesystem (open format ISO/IEC 20919:216)

Lustre/Phobos HSM copytool available (lhsmtool_phobos)

Lustre HSM coordinator in user-space (coordinatool) required when using multiple Phobos data movers

Phobos manages tape drives and tapes and stored objects, with tags support for tapes. A PostgreSQL database is required.



Phobos on Elm: tapes with tags





Lustre/Phobos archive policy

Robinhood v3 with Lustre/HSM support runs the archive policy

```
lhsm archive rules {
   ignore fileclass = system;
   rule archive minio {
       target fileclass = mr srcc minio n0;
       target fileclass = mr srcc minio n1;
       target fileclass = mr srcc minio n2;
       target fileclass = mr srcc minio n3;
        # Archive to Phobos with tags
        action = cmd("lfs hsm_archive --archive {archive_id} --data 'tag={risk},tag={project},tag={minio_n}' {fullpath}");
        condition { tree != "/elm/*/*/*/minio/*/*/.minio.sys" and
                    size > 0 and
                    last mod >= 1d }
```





Lustre/HSM with Phobos

<u>Coordinatool</u> is a key component of a distributed Lustre/Phobos HSM. Improvements made by <u>Dominique Martinet</u> (archive_on_hosts). More need to be done for archiving by tag to avoid tape movements.





Elm SAS tape drives

LTO Roadmap LTO-12 LTO-10 LTO-11 LTO-12 12TB 9TB 18TB Up to 36TB Up to 72TB Up to 144TB Native Capacity 1.5TB 6TB Compressed Capacity 3.0TB 6.25TB 15TB 22.5TB 30TB 45TB Up to 90TB Up to 180TB Up to 360TB

Research Computing Facility

- 16 x IBM LTO-9 SAS 12Gb/s tape drives
- 1-to-4 fanout SAS 12Gb/s cables are used to connect the drive
- SAS switches (12 x 48Gb/s each) installed on top of the tape library using SpectraLogic's 3U bracket
- Library access (changer) via ADI (Automation/Drive Interface) through configurable SAS drive(s)







Lustre/Phobos LAD'24 "hero" run

- Lustre/HSM with DNE archive run using large files, 4 data movers (one per MinIO shard), 4 LTO-9 SAS drives per mover
- Allow all drives to write:
 - # clush -w @dm phobos sched fair_share --type LTO9 --max 0,4,0

3.50 GB/

3.25 GB/

2.75 GB/s

2.50 GB/

2 GB/

1.50 GB/s

1 GB/s

500 MB/s 250 MB/s 0 B/s

3 GB/s

- LTFS sync every 2 mins or 1000 files or 16 GiB (set in phobos.conf)
- hsm/max_requests=750/MDT
- Results:
 - ▷ 3.22 GB/s aggregate max
 - 201.25 MB/s per drive
 - ▶ 10+ TB/hour archived
 - ▶ 1 PB in 4 days archived



Lustre/Phobos LAD'24 "hero" run (cont'd)

root	@elm-rci	f-hn01 ~]# clush -w@dm -x	elm-ent-dm05	-b phobos dr	rive status			
	nt-dm01							
a	ddress	currently_dedicated_to	device	media	mount_path	l name	l ongoing_io	serial I
	0		/dev/sg2	010050L9	/mnt/phobos-sg2	/ /dev/tape/by-id/scsi-10110057FB		10110057FB
	1	I W	/dev/sg12	010052L9	/mnt/phobos-sg12	<pre>/dev/tape/by-id/scsi-10120057FB</pre>	l True	10120057FB
	2	W	/dev/sg1	010023L9	/mnt/phobos-sg1	/dev/tape/by-id/scsi-10130057FB	l True	10130057FB
	3	W	/dev/sg11	010041L9	/mnt/phobos-sg11	/dev/tape/by-id/scsi-10140057FB	l True	10140057FB
	nt-dm02							
l a	ddress	 currently_dedicated_to	device	media	l mount_path	l name	l ongoing_io	serial I
	4	 W	/dev/sa4	010045L9	/mnt/phobos-sa4	/dev/tape/by-id/scsi-10210057FB		10210057FB
	5	Ŵ	/dev/sa13	010013L9	/mnt/phobos-sa13	/dev/tape/by-id/scsi-10220057FB	True	10220057FB
	6	W	/dev/sa5	010019L9	/mnt/phobos-sa5	/dev/tape/by-id/scsi-10230057FB	True	10230057FB
I	7	W	/dev/sg15	010012L9	/mnt/phobos-sg15	/dev/tape/by-id/scsi-10240057FB	False	10240057FB
	nt-dm03							
l a	ddress	 currently_dedicated_to	device	l media	l mount_path	l name	l ongoing_io	serial
 	8	 W	/dev/sq7	010021L9	/mnt/phobos-sg7	/ /dev/tape/by-id/scsi-10310057FB	 True	10310057FB
	9	W	/dev/sg17	010068L9	/mnt/phobos-sg17	/dev/tape/by-id/scsi-10320057FB	True	10320057FB
	10	W	/dev/sg6	010044L9	/mnt/phobos-sg6	/dev/tape/by-id/scsi-10330057FB	l True	10330057FB
	11	W	/dev/sg16	010069L9	/mnt/phobos-sg16	/dev/tape/by-id/scsi-10340057FB	l True	10340057FB
	nt-dm04							
l a	ddress	currently_dedicated_to	device	media	l mount_path	l name	l ongoing_io	serial I
	12	 W	/dev/sa7	010042L9	/mnt/phobos-sa7	/ /dev/tape/by-id/scsi-10410057FB	 True	10410057FB
	13	W	/dev/sq17	010037L9	/mnt/phobos-sq17	/dev/tape/by-id/scsi-10420057FB	True	10420057FB
	14	W	/dev/sg8	010038L9	/mnt/phobos-sg8	/dev/tape/by-id/scsi-10430057FB	l True	10430057FB
	15	W	/dev/sa18	010065L9	/mnt/phobos-sa18	/dev/tape/by-id/scsi-10440057FB	True	10440057FB



Elm: Next steps?

- Deep dive into HSM restore for reliability and convenience
 - file restore testing at scale
 - large dataset restore scheduling
- Phobos
 - Reduce tape movements when archiving
 - Fair share distribution per tag(s) (<u>GH issue #10</u>)
 - Locate mounted tapes with matching tags?
 - Explore PgBouncer for PostgreSQL connection pooling
 - Mitigate DB server load spikes during mass HSM archive
- Address occasional SCSI timeouts with LTFS
- Robinhood v3 fileclass future scalability challenges: try v4?



Links

- ► MinIO
 - https://github.com/minio/minio
- Phobos GitHub org
 - https://github.com/phobos-storage
- Elm's coordinatool
 - https://github.com/stanford-rc/coordinatool/tree/elm
- Robinhood v3 (projid, stripe_index, creation_time, EL9, no tests)
 - https://github.com/stanford-rc/robinhood/commits/prod/
- s3up: S3 uploader tool with full-body checksum support
 - https://github.com/stanford-rc/s3up
- ▶ rpm-ltfs: EL9 spec file for LTFS v2.4
 - https://github.com/piste2750/rpm-ltfs/







Backup slides

Too much to say



Elm frontend: MinIO console

The console simplifies interaction with the object store, offering a visual representation of data, managing access permissions, and making it easier to oversee large-scale archival tasks.





MinIO bugs discovered on Elm [FIXED]

object attributes Checksum attribute is empty for SHA1 / SHA256 multi-part uploads #20225

https://github.com/minio/minio/issues/20225

parseObjectAttributes needs to account for the possibility of repeating headers #20267

https://github.com/minio/minio/issues/20267



Elm MinIO disk layout

Elm currently uses a single disk per node bound to a directory in Lustre

elm-hnc-minio-n0:

```
"ContainerSpec": {
    "Args": [
        "server",
        "--console-address",
        ":9001",
        "http://elm-hnc-minio-n{0...3}/mnt/disk0"
    ],
    "Mounts": [
        {
            Type": "bind",
            "Source": "/elm/stanford/mr/projects/hnc/minio/n0/disk0",
            "Target": "/mnt/disk0"
    }
...
}
```





Elm MinIO/Lustre: project ID assignment

Lustre project IDs are systematically assigned to **disk0** directories following a clear convention:



lfs project -d /elm/stanford/mr/projects/hnc/minio/n?/disk0 10014624 P /elm/stanford/mr/projects/hnc/minio/n0/disk0 11014624 P /elm/stanford/mr/projects/hnc/minio/n1/disk0 12014624 P /elm/stanford/mr/projects/hnc/minio/n2/disk0 13014624 P /elm/stanford/mr/projects/hnc/minio/n3/disk0



Elm MinIO/Lustre: inode growth forecasting

Understanding how inode consumption scales is essential for planning long-term capacity and ensuring efficient use of resources, ultimately saving costs.

And indeed, MinIO creates many directories in Lustre, significantly contributing to inode consumption...

.../n{0-3}/disk0/bucket-1/foobar/small image.jpg/xl.meta

at least 2 directories per | larger file (more if versioned)

1 directory per small file

... per MDT!

.../n{0-3}/disk0/data-c/PS030/besa/PS030_0034.besa/xl.meta

.../n{0-3}/disk0/data-c/PS030/besa/PS030_0034.besa/fa7040ce-9869-4b2a-a761-b1444706fe40/part.1
.../n{0-3}/disk0/data-c/PS030/besa/PS030_0034.besa/fa7040ce-9869-4b2a-a761-b1444706fe40/part.2
.../n{0-3}/disk0/data-c/PS030/besa/PS030_0034.besa/fa7040ce-9869-4b2a-a761-b1444706fe40/part.3



Elm MinIO/Lustre: inodes and block usage

Inode and block usage

- Each directory uses 1 inode and 1 block per MDT, with the ability to store up to ~112 parts.x files per directory before requiring additional blocks
- By design, MinIO requires at least twice as many inodes as blocks to store its files

Inode configuration for Elm

 With 12TB MDTs, we chose the default MDT format options (-i 2560), which maximizes the inode count to the ldiskfs upper limit of 4 billion. This configuration provides approximately 1.85 billion free blocks, with an average of 2.3 inodes per block.

elm-MDT0000: Inode count: 4294376736 (max ldiskfs) Inode size: 1024 Block count: 2929686528 (x 4096 = 12TB) Free blocks: 1854742915 Block size: 4096

Lustre on Elm: hardware

Switches: NVIDIA SN3420 + SN2010 25/100GbE RoCE enabled

Metadata: 25Gb/s RoCE and 4 large MDTs with block level snapshots

- 1 x MGS Dell R6515 25GbE ConnectX-6 RoCE
- 2 x MDS Dell R6525 128GB 25GbE ConnectX-6 RoCE
- 1 x Dell ME5025 w/ 24 x 3.8TB SED with snapshots

IO cells (2): 100Gb/s RoCE and 10,560TB SED raw total

- 2 x 2 x OSS R6525 100GbE ConnectX-6 RoCE
- 2 x 4 x WD Data60 JBOD 22TB TCG



Lustre on Elm: hardware (cont'd)

HSM services (Lustre clients)

- 1 x Coordinatool server R6515 64GB 25GbE RoCE
- 1 x Robinhood server R6525 256GB 25GbE RoCE
 - 7 TB usable SSD for MariaDB
- 1 x Phobos DB server R6525 256GB 25GbE RoCE
 - 7 TB usable SSD for PostgreSQL
- ► 5 x Data movers (Phobos) Dell R6525 128GB 25GbE RoCE
 - $\,\triangleright\,\,$ Connected to the tape library and tapes drives via SAS $\,J\,$

Frontend (Lustre clients)

▶ 8 x KVM Hypervisors R6515 256GB 25GbE/25GbE RoCE SR-IOV

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